# PRESIDING JUDGE'S WORKSHEET: MASTER SCORE SHEET



#### RANKING EXAMINATION

Date:
Center or Sponsoring Unit:
Presiding Judge:
Judge 1:
Judge 2:
Judge 3:
Judge 4:
Judge 5:
Forms Examining Judge:

RANKING EXAMINATION FOR: TRADITIONAL HAND FORM ESSENTIAL HAND FORM SWORD FORM SABER FORM

### RANKING EXAMINATION

Candidate Name	Rank	#1	#2	#3	#4	#5	Average Score of Judges	Deduction by Forms Examiner	Deduction by Presiding Judge	Final Score

## SCORING JUDGE WORKSHEET: HAND FORM



Candidate's Name and Test Rank:	Rank:	Rank:
Quality Of Movements (QoM) Hand shape, stance, step, torso position, torso movement, kick Deduction for faults: 0.05 minor 0.1 moderate 0.2 major 0.3 (total deductions for multiple		
occurrences of same mistake) <b>Quality of Movements Score</b> (Max 6 pts. minus total QoM deductions):	Deductions: QoM Score (A):	Deductions: QoM Score (A):
Application & Coordination (Ap&Co) Tai chi energies and energy points, perform continuously with connected hand, eye and body movements and footwork Deduction for faults: 0.1 – 0.5 minor 0.6 – 1.0 moderate 1.1 – 2.0 major		
<b>Application and Coordination Score</b> (Max 2 pts. minus total A&C deductions):	Deductions: Ap&Co Score (B):	Deductions: Ap&Co Score (B):
Spirit, Concentration, Speed And Style (SCS&S) Natural expression, effective concentration, appropriate speed and manifested style Deduction for faults: 0.1 – 0.5 minor 0.6 – 1.0 moderate 1.1 – 2.0 major		
<b>Spirit, Concentration, Speed &amp; Style Score</b> (Max 2 pts. minus total deductions):	Deductions: SCS&S Score (C):	Deductions: SCS&S Score (C):
TOTAL SCORE (A+B+C)=D:	Score (D):	Score (D):
Other Deductions <ul> <li>0.1 Each occurrence of swaying</li> <li>0.2 Use of non-weighted/supporting leg to maintain balance</li> <li>0.3 More than one use of the non-weighted leg in a row to maintain balance</li> <li>0.3 Each instance of falling to the ground</li> </ul> Total Other Deductions	Other Deductions (E):	Other Deductions (E):
<b>CANDIDATE'S FINAL SCORE</b> (D minus E)		

Date: \_\_\_\_\_

## SCORING JUDGE WORKSHEET: SWORD FORM



Candidate's Name and Test Rank:	Rank:	Rank:
Quality Of Movements (QoM) Hand shape, sword technique, stance, step, kick, torso position, torso movement, and jump Deduction for faults: 0.05 minor 0.1 moderate 0.2 major (max. total deductions for a single movement) 0.3 (total deductions for multiple occurrences of same mistake)		
Quality of Movements Score (Max 6 pts. minus total QoM deductions):	Deductions: QoM Score (A):	Deductions: QoM Score (A):
Application & Coordination (Ap&Co) Tai chi energies and energy points, continuously with connected hand, eye and body movements and footwork Deduction for faults: 0.1 – 0.5 minor 0.6 – 1.0 moderate 1.1 – 2.0 major		
Application and Coordination Score (Max 2 pts. minus total A&C deductions):	Deductions: Ap&Co Score (B):	Deductions: Ap&Co Score (B):
Spirit, Concentration, Speed And Style (SCS&S) Natural expression, effective concentration, appropriate speed and manifested style Deduction for faults: 0.1 – 0.5 minor 0.6 – 1.0 moderate 1.1 – 2.0 major		
<b>Spirit, Concentration, Speed &amp; Style Score</b> (Max 2 pts. minus total deductions):	Deductions: SCS&S Score (C):	Deductions: SCS&S Score (C):
TOTAL SCORE (A+B+C)=D:	Score (D):	Score (D):
Other Deductions         0.1 Each occurrence of swaying         0.2 Use of non-weighted/supporting leg to maintain balance         0.3 More than one use of the non-weighted leg in a row to maintain balance         0.3 Each instance of falling to the ground         Total Other Deductions	Other Deductions (E):	Other Deductions (E):
<b>CANDIDATE'S FINAL SCORE</b> (D minus E)		

Date: \_\_\_\_\_

## SCORING JUDGE WORKSHEET: SABER FORM



Candidate's Name and Test Rank:	Rank:	Rank:
Quality Of Movements (QoM)         Hand shape, saberw technique, stance, step, kick, torso position, torso movement, and jump         Deduction for faults:         0.05 minor         0.1 moderate         0.2 major (max. total deductions for a single movement)         0.3 (total deductions for multiple occurrences of same mistake)		
<b>Quality of Movements Score</b> (Max 6 pts. minus total QoM deductions):	Deductions: QoM Score (A):	Deductions: QoM Score (A):
Application & Coordination (Ap&Co) Tai chi energies and energy points, continuously with connected hand, eye and body movements and footwork Deduction for faults: 0.1 - 0.5 minor 0.6 - 1.0 moderate 1.1 - 2.0 major Application and Coordination Score (Max 2 pts. minus total A&C deductions):	Deductions: Ap&Co Score (B):	Deductions: Ap&Co Score (B):
Spirit, Concentration, Speed And Style (SCS&S)         Natural expression, effective concentration, appropriate speed and manifested style         Deduction for faults:         0.1 – 0.5 minor         0.6 – 1.0 moderate		
1.1 – 2.0 major <b>Spirit, Concentration, Speed &amp; Style Score</b> (Max 2 pts. minus total deductions):	Deductions: SCS&S Score (C):	Deductions: SCS&S Score (C):
TOTAL SCORE (A+B+C)=D:	Score (D):	Score (D):
Other Deductions <ul> <li>0.1 Each occurrence of swaying</li> <li>0.2 Use of non-weighted/supporting leg to maintain balance</li> <li>0.3 More than one use of the non-weighted leg in a row to maintain balance</li> <li>0.3 Each instance of falling to the ground</li> </ul> Total Other Deductions	Other Deductions (E):	Other Deductions (E):
<b>CANDIDATE'S FINAL SCORE</b> (D minus E)		

Date: \_\_\_\_\_

### PRESIDING JUDGE'S WORKSHEET: COPPER TIGER PUSH HANDS



Name of Candidate: \_\_\_\_\_

Pass No Pass

Presiding Judge: \_\_\_\_\_

Partnering Judge: \_\_\_\_\_

Place a checkmark beside each move as it is executed. If the candidate makes a mistake (e.g. omitting, repeating, scrambling, etc.) describe it in the space provided for each move. The candidate must pass all of the following push hands skills. NOTE: (Items in red italics are not to be read out)

Preparation	Prepare Salute and step into single hand ready position	Comments:
Fixed Step Single Hand Circles	Begin Single hand horizontal circle Continue with horizontal circle	
Fixed Step Double Hand Circles (vertical, horizontal and figure	Transition to vertical double hand circle Continue with vertical circle	Comments:
eight)	Change direction at top of circle Continue with vertical circle	
	Change direction using S curve Continue with vertical circle	
	Transition from vertical circle to horizontal double hand circle from rollback Continue with horizontal circle	
	Transition from horizontal circle to vertical double hand circle Continue with vertical circle	
	Transition from vertical circle to horizontal double hand circle from press (partner's press) Continue with horizontal circle	
	Transition from horizontal double hand circle to vertical double hand circle	
	Transition from vertical double hand circle to figure eight double hand circle (using rollback) Continue with figure eight circle	
	Transition from figure eight circle to vertical double hand circle	
Closing	Close (Step back with hands to sides)	
	Salute	

#### PRINCIPLES OF PUSH HANDS Candidate must pass all of these skills

Stick	
Adhere	
Connect	
Follow	
Don't Separate	
Don't Resist	
Don't Reach	

### QUALITY OF SKILLS: PRINCIPLES IN ACTION

Candidate must pass at least nine of fifteen Quality of Skills

Stance: width and length	
Weight shifting coordinates with hand circling	
Waist rotation	
Body angle	
Palm rotation (not flipping)	
No hooking	
Techniques without sliding	
Techniques without stiffness	

Date: \_\_\_\_\_

### PRESIDING JUDGE'S WORKSHEET: SILVER TIGER PUSH HANDS



Name of Candidate:\_\_\_\_\_

Pass No Pass

Presiding Judge: \_\_\_\_\_\_

Partnering Judge: \_\_\_\_\_

Place a checkmark beside each move as it is executed. If the candidate makes a mistake (e.g. omitting, repeating, scrambling, etc.) describe it in the space provided for each move. The candidate must pass all of the following push hands skills. NOTE: (Items in red italics are not to be read out)

Preparation	Prepare Salute and step into single hand ready position	Comments:
Fixed Step Single Hand Circles (horizontal, vertical and figure eight)	Begin Single hand horizontal circle Continue with horizontal circle	
	Transition to single hand vertical circle Continue with vertical circle	
	Change direction of vertical circle Continue with vertical circle	
	Change direction of vertical circle Continue with vertical circle	
	Transition to single hand figure eight circle Continue with figure eight circle	
Fixed Step Double Hand Circles (vertical, horizontal and figure eight)	Transition to vertical double hand circle Continue with vertical circle	Comments:
	Change direction at top of circle Continue with vertical circle	
	Change direction using S curve Continue with vertical circle	
	Transition from vertical circle to horizontal double hand circle from rollback Continue with horizontal circle	
	Transition from horizontal circle to vertical double hand circle Continue with vertical circle	
	Transition from vertical circle to horizontal double hand circle from press (partner's press) Continue with horizontal circle	
	Transition from horizontal double hand circle to vertical double hand circle	
	Transition from vertical double hand circle to figure eight double hand circle (using rollback) Continue with figure eight circle	
	Transition from figure eight circle to vertical double hand circle	
Fixed Step Double Hand Circles Open Arms	Transition from vertical circle to open arms inward circle at wrists Continue with open arms inward circles at wrists	Comments:
	Change direction to open arms outward circle	
	Change direction to open arms inward circle	
	Transition from wrists to elbows Continue with open arms circles at elbows	
	Change direction on elbows	
	Transition from elbows to wrists	
	Transition into double hand vertical circle Continue with vertical circle	
	Transition to alternating double hand open arm inward circles (brush knee)	
	Change direction to alternating double hand open arm outward circles (cloud hands)	
	Transition to vertical double hand circle	



Horizontal Four Energies Circle	Transition from vertical circle to horizontal four energies circle Continue with horizontal 4 energies circle	
	Change direction Continue with horizontal 4 energies circle	
	Change direction (different way) Continue with horizontal 4 energies circle	
Closing	Close (Step back with hands to sides)	
	Salute	

Eight Energies Applications	Ward off	Pull	
	Roll back	Split	
	Press	Elbow	
	Push	Shoulder	

#### PRINCIPLES OF PUSH HANDS Candidate must pass all of these skills

Stick	
Adhere	
Connect	
Follow	
Don't Separate	
Don't Resist	
Don't Reach	

#### QUALITY OF SKILLS: PRINCIPLES IN ACTION Candidate must pass at least eleven of fifteen Quality of Skills

Even pressure		
Head up		
Chest held in		
Armpits open		
Shoulders Sunk		
Elbows dropped		
Wrist and elbow covered		
	TOTAL	

Date: \_\_\_\_\_

### PRESIDING JUDGE'S WORKSHEET: GOLD TIGER PUSH HANDS



Name of Candidate:\_\_\_\_\_

Pass No Pass

Presiding Judge: \_\_\_\_\_\_

Partnering Judge: \_\_\_\_\_

Place a checkmark beside each move as it is executed. If the candidate makes a mistake (e.g. omitting, repeating, scrambling, etc.) describe it in the space provided for each move. The candidate must pass all of the following push hands skills. NOTE: (Items in red italics are not to be read out)

Preparation	Prepare Salute and step into single hand ready position	Comments:
Fixed Step Single Hand Circles (horizontal, vertical and figure eight)	Begin Single hand horizontal circle Continue with horizontal circle	
	Transition to single hand vertical circle Continue with vertical circle	
	Change direction of vertical circle Continue with vertical circle	
	Change direction of vertical circle Continue with vertical circle	
	Transition to single hand figure eight circle Continue with figure eight circle	
Fixed Step Double Hand Circles (vertical, horizontal and figure eight)	Transition to vertical double hand circle Continue with vertical circle	Comments:
	Change direction at top of circle Continue with vertical circle	
	Change direction using S curve Continue with vertical circle	
	Transition from vertical circle to horizontal double hand circle from rollback Continue with horizontal circle	
	Transition from horizontal circle to vertical double hand circle Continue with vertical circle	
	Transition from vertical circle to horizontal double hand circle from press (partner's press) Continue with horizontal circle	
	Transition from horizontal double hand circle to vertical double hand circle	
	Transition from vertical double hand circle to figure eight double hand circle (using rollback) Continue with figure eight circle	
	Transition from figure eight circle to vertical double hand circle	
Fixed Step Double Hand Circles Open Arms	Transition from vertical circle to open arms inward circle at wrists Continue with open arms inward circles at wrists	Comments:
	Change direction to open arms outward circle	
	Change direction to open arms inward circle	
	Transition from wrists to elbows Continue with open arms circles at elbows	
	Change direction on elbows	
	Transition from elbows to wrists	
	Transition into double hand vertical circle Continue with vertical circle	
	Transition to alternating double hand open arm inward circles (brush knee)	
	Change direction to alternating double hand open arm outward circles (cloud hands)	
	Transition to vertical double hand circle	



Horizontal Four Energies Circle	Transition from vertical circle to horizontal four energies circle Continue with horizontal 4 energies circle	Comments:
	Change direction Continue with horizontal 4 energies circle	
	Change direction (different way) Continue with horizontal 4 energies circle	
Closing	Close (Step back with hands to sides)	
	Salute	

		Counter 1	Counter 2	
Eight Energies Applications and Counters	Ward off			
Counters	Roll back			
	Press			
	Push			
	Pull			
	Split			
	Elbow			
	Shoulder			

Moving Step Push Hands	Begin with horizontal single hand circle	Comments:
Straight Step Pattern	Transition to vertical double hand circle	
	Transition to double hand figure eight	
Moving Step Push Hands	Begin with horizontal single hand circle	Comments:
Cross Step Pattern	Transition to vertical double hand circle	
	Transition to vertical double hand circle	

#### PRINCIPLES OF PUSH HANDS

Candidate must pass all of these skills

Stick	
Adhere	
Connect	
Follow	
Don't Separate	
Don't Resist	
Don't Reach	

## QUALITY OF SKILLS: PRINCIPLES IN ACTION

Candidate must pass at least thirteen of fifteen Quality of Skills

Stance: width and length	
Weight shifting coordinates with hand circling	
Waist rotation	
Body angle	
Palm rotation (not flipping)	
No hooking	
Techniques without sliding	
Techniques without stiffness	

Even pressure		
Head up		
Chest held in		
Armpits open		
Shoulders Sunk		
Elbows dropped		
Wrist and elbow covered		
	TOTAL	

Date: \_\_\_\_\_